

IN THE CLAIMS

1 (Currently Amended). A method comprising:

receiving a first program unit in a parallel computing environment having a team of parallel threads including at least a first and second thread, the first program unit including a memory copy operation to be performed between the first thread and the second thread; and

translating the first program unit into a second program unit, the second program unit to associate the memory copy operation with a set of one or more instructions, the set of instructions to ensure that the second thread copies data based, in part, on a first descriptor associated with the first thread; and

copying an address of the first descriptor to a two address buffer.

2 (Currently Amended). The method of claim 1 further comprising:

~~copying an address of the first descriptor to a buffer and~~ copying data into a memory area associated with the second thread based, in part, on address and data information associated with the first descriptor.

3 (Original). The method of claim 2 further comprising copying data into a memory area associated with second thread utilizing, in part, a second descriptor associated with the second thread.

4 (Original). The method of claim 1 further comprising enabling the first thread to copy an address of the first descriptor to a buffer and setting a signal to enable the second thread to copy data associated with the first descriptor to a memory area associated with the second thread.

5 (Original). The method of claim 4 further comprising enabling the first thread to enter a wait state after the signal is set.

6 (Original). The method of claim 5 further comprising releasing the first thread from a wait state upon completion of the data copy operation by the second thread.

7 (Original). The method of claim 5 further comprising enabling the first thread to copy an address of the first descriptor to one of two buffer areas.

8 (Original). The method of claim 1 further comprising receiving the first program unit in source code format and translating the first program unit into a second program unit in source code format.

9 (Currently Amended). A machine-readable medium that provides instructions, that when executed by a machine, enables the machine to perform operations comprising:

receiving a first program unit in a parallel computing environment, the first program unit including a memory copy operation to be performed between a first thread ~~in a team of threads~~ and a second thread ~~in the team of threads; and~~

translating the first program unit into a second program unit, the second program unit to associate the memory copy operation with a set of one or more instructions, the set of instructions to ensure that the second thread copies data based, in part, on a first descriptor associated with the first thread; and

copying an address of the first descriptor to a two address buffer.

10 (Currently Amended). The machine-readable medium of claim 9, further comprising:

~~copying an address of the first descriptor to a buffer and copying data into a memory area associated with the second thread based, in part, on address and data information associated with the first descriptor.~~

11 (Original). The machine-readable medium of claim 10, further comprising copying data into a memory area associated with second thread based utilizing, in part, a second descriptor associated with the second thread.

12 (Original). The machine-readable medium of claim 9, further comprising enabling the first thread to copy an address of the first descriptor to a buffer and setting a signal to enable the second thread to copy data associated with the first descriptor to a memory area associated with the second thread.

13 (Original). The machine-readable medium of claim 12, further comprising enabling the first thread to enter a wait state after the signal is set.

14 (Original). The machine-readable medium of claim 13, further comprising releasing the first thread from a wait state upon completion of the data copy operation by the second thread.

15 (Original). The machine-readable medium of claim 13, further comprising enabling the first thread to copy an address of the first descriptor to one of two buffer areas.

16 (Original). The machine-readable medium of claim 12, further comprising copying data into a memory area associated with second thread utilizing, in part, a second descriptor associated with the second thread.

17 (Original). The machine-readable medium of claim 9 further comprising receiving the first program unit in source code format and translating the first program unit into the second program unit in source code format.

18 (Currently Amended). A method comprising:

receiving a first program unit in a parallel computing environment and translating the first program unit, in part, into one or more computer instructions, the instructions enabling a second thread in a team of threads to copy data, into a memory area associated with the second thread, from a private memory area associated with a first thread; and

copying an address of a descriptor into a two address buffer utilized by the second thread, in part, to copy data from the memory area associated with the first thread.

19 (Original). The method of claim 18, further comprising creating a descriptor utilized, in part, by the second thread to copy data into the memory area associated with the second thread.

20 (Original). The method of claim 19, further comprising setting a signal by the first thread enabling the second thread to copy the data from the memory area associated with the first thread.

21 (Original). The method of claim 20, further comprising entering a wait state by the first thread until the second thread copies the data from the memory area associated with the first thread.

22 (Currently Amended). An apparatus comprising:

a memory including a shared memory location; and
a translation unit coupled with the memory, the translation unit operative to associate a first program unit, including a memory copy operation to be performed between a first thread ~~in a team of threads~~ and a second thread ~~in the team of threads~~, with a set of one or more instructions, the set of instructions to ensure that the second thread copies data based, in part, on a first descriptor associated with the first thread; and

wherein an address of the first descriptor is copied to a two address buffer by the first thread and the second thread copies data into a memory area associated with the second thread based, in part, on address and data information associated with the first descriptor.

Claim 23 (Canceled).

24 (Currently Amended). The apparatus as in claim ~~22~~ 23 wherein the second thread copies data into a memory area associated with the second thread utilizing, in part, a second descriptor associated with the second thread.

25 (Original). The apparatus as in claim 22 wherein the first thread copies an address of the first descriptor to a buffer and sets a signal to enable the second thread to copy data associated with the first descriptor to a memory area associated with the second thread.

26 (Original). The apparatus as in claim 25 wherein the first thread enters a wait state after the signal is set.

27 (Original). The apparatus of claim 26, wherein the first thread exits the wait state after completion of the data copy by the second thread.

28 (Original). The apparatus of claim 22 wherein the first program unit is in source code format.

29 (Original). The apparatus of claim 28 wherein the first descriptor is passed to the first program unit.

30 (Original). The apparatus as in claim 22 wherein the translation unit translates the first program unit, in part, into a second program unit in source code format and the second program unit includes the memory copy operation.